#include<iostream>

using namespace std;

struct node {

node \*left;

node\*head;

node \*right;

int info;

};

class tree {

public:

node \*head;

void BST() {

if(head->left->info < head->right->info && head->right->info > head->left->info) {

cout<<"This tree is BST"<<endl;

}

if(head->left->left=head->left->right && head->right->right=head->right->left) {

cout<<"The numbers of nodes are equal"<<endl;

}

}

};

int main() {

tree l;

l.BST();

}